

BXNGO WORDS

With the WORDS theme, the objective is to make 3-letter words using a single letter on the board and a word fragment.



Setup

Each player randomly places their 25 single letters A-Z (excluding Q) on their board. Placement can be strategic, but where the letters are placed doesn't matter. A scoring token is placed in the topmost slot.

Shuffle the fragment cards and place face down as the draw pile.

Play Words in Rounds

One player flips over a fragment card from the draw pile. Players look at their board and decide which letter to combine with the fragment to make a valid 3-letter word. The player calls out the word and flips over the tile.

Winning a Round

The first player to flip over five tiles in a line wins and advances their scoring token. Before starting your next round, you have the option of randomizing the placement of all the tiles on a board.

Winning the Game

The first play who reaches 10 points wins. Alternatively, choose a final score other than 10 before the game starts.

Strategic Flipping

Optionally, on your turn, you can thwart any opponent by flipping back one of their letters, providing that player has not already flipped over a tile. Use this option when someone has four tiles in a row and might be about to win. If you do this, your turn is over and you cannot flip one of your own tiles. As well, this prevents the other player from flipping a tile on their board, but still can flip back an opponent's letter.

Using Points

Each letter has a point value, with vowels having 1 point. Give each player ten fragment cards. Set a timer for five minutes. Each player tries to form ten words using their cards. Score each word using the letter used. The player with the most points advances on their scoring track.