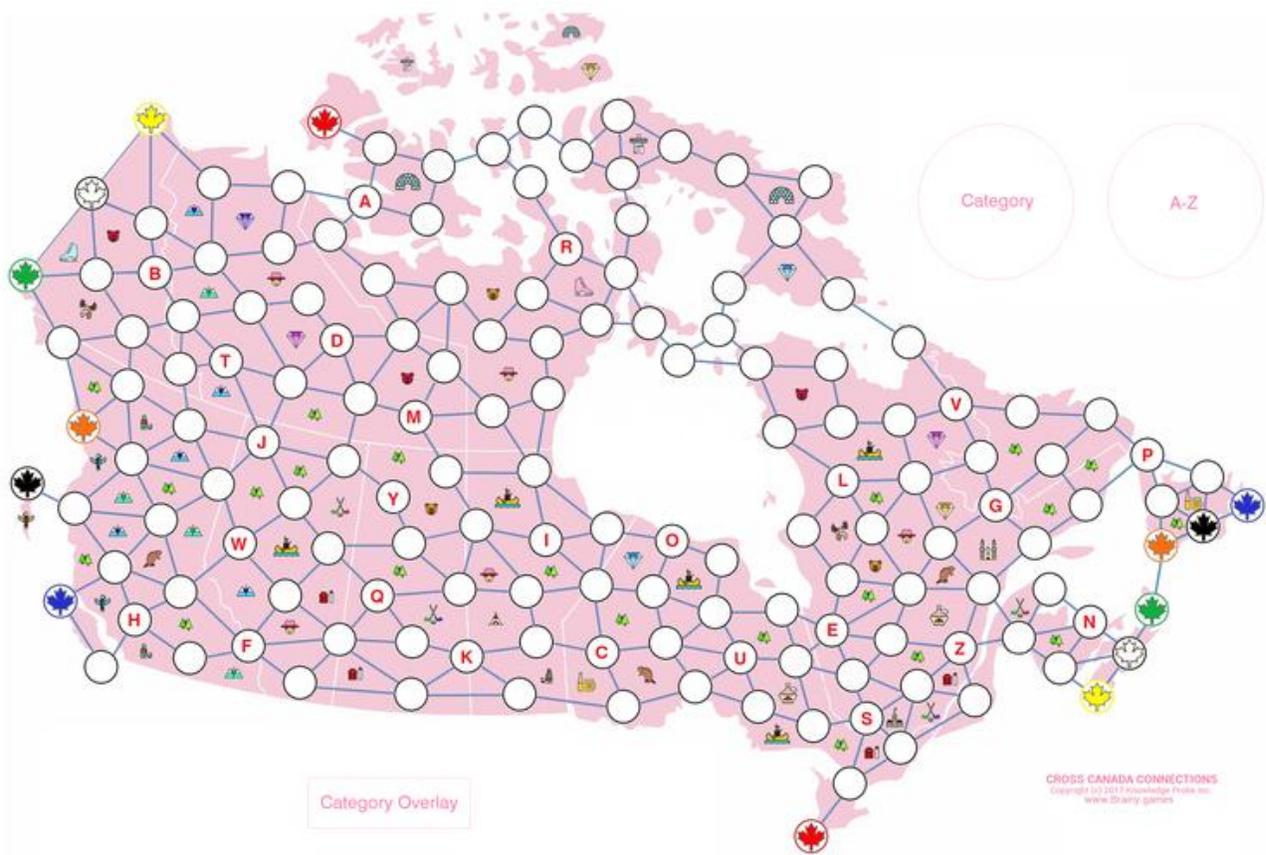


CROSS CANADA CONNECTIONS GAME

Cross Canada Connections is a tabletop board game about Canada. It is ideal for teachers to use in class or after school programs.

In Cross Canada Connections, one to seven players (or teams) traverse a map of Canada by providing correct answers to Canadiana and learn cooperatively from others. Categories include topics like “Canadian mammal”, “a town in Canada”, “something found underground”. Be the first person or team to go from East to West, or North to South to win. Two versions of magnetic categories overlays are supplied to accommodate different age levels.

When played at school, Cross Canada Connections can be a cooperative, “learn about Canada” game.



The game is magnetic to allow for sticking an overlay and spinners. The maple leaf tokens are magnetic as well.

Basic Idea of the Game

Move a token across the board by providing an answer to a category that starts with the letter on the destination spot. For example, to move your token onto a spot with letter “V” using the category “Capital City” you can answer with “Victoria”.

The Map

The map has over one hundred destinations with either a coloured maple leaf, lettered circle or empty circle.

- Maple leaves designate the starting and ending locations for each colour.
- Circles are landing spaces for tokens.
- Circles with letters indicate a fixed starting letter for an answer.
- On blank circles, players spin to determine the letter for an answer.

Game Modes

There are three game modes with slightly different rules:

- **Cooperative play** allows players to socially collaborate in teams to find answers.
- **Competitive play** isolates individuals.
- **Competitive-Cooperative teams** for schools.

At school, we suggest cooperative teams playing competitively against other cooperative teams. This combination allows for two or more players on a team to cooperate, while still playing competitively against one or more other teams. The benefit is that all players learn from each movement. There is no winner or loser – play until all tokens have reached their final destination.

Valid Answers

To answer your category, you may say a word or phrase that starts with the letter and is related to Canada.

Single word answers must start with the letter of the destination.

For topics that require you to name a person, you may use the letter that starts either the first or last name.

For all other topics, when specifying a phrase, not just any word is valid. For example, for naming a "Lake", you cannot use "L for Lake" unless the lake word itself starts with L - Lake Louis is valid for "L" but Lake Ontario is not valid. Lake Ontario is a valid answer if "O" was the letter for the topic "Lake".

Answers must relate to Canada. For example, if the topic is Mammal and you spin the letter "L", the player can answer "Lemming" or "Lynx" to move to that space, but not Lion or Leopard as they are not natural to Canada.

Tokens

There are seven player tokens in various colours. Move them from start to finish to win. Be the first to get to its finish to win. If anyone is colour blind, please select appropriate tokens to suit. Choose tokens at random.

Categories

There over 100 categories in the game. All are used in the "Advanced" mode, while only 30 are used for the "Junior" mode.

There are two magnetic category overlays for advanced and junior mode.

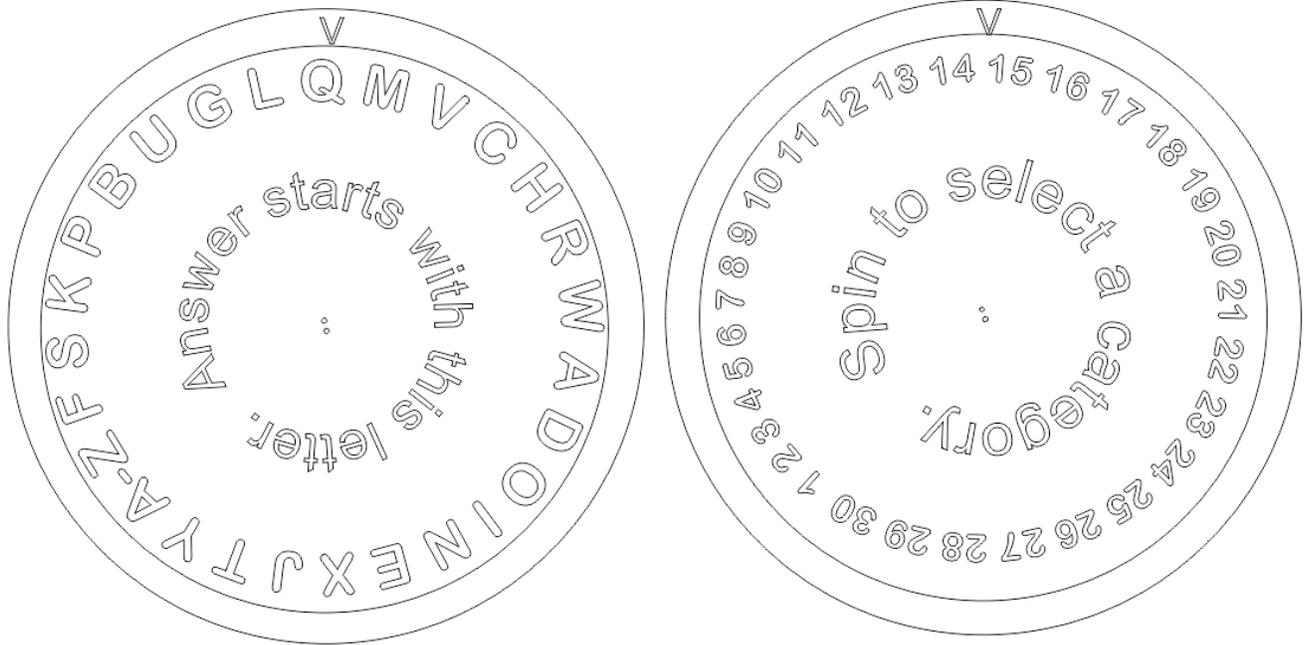
A spinner is used to select the group or category. Categories provide topical questions. The categories all relate to Canada. Players use these categories to provide related answers that must start with the letter in play.

Spinners

The game uses two spinners to select letter and a category. These are combined to form a “question” in the form find something in this category that starts with this letter.

Letter Spinner: indicates the starting letter of the answer.

Category Spinner: indicates the group to pick one category for your answer.



Instructions for Basic Game

Each player (or team) randomly selects a token (eg, draw from bag) and places it on its starting location (same colour) in the Canadian West or North. Place the spinners in their locations and place the appropriate category overlay.

On each turn, a player may either:

- Attempt to move to an adjacent spot
- Consult the “Cheat Sheet” and forfeit their move.

In cooperative mode, Junior players may always consult the “Cheat Sheet”.

To move to an adjacent spot (within 30 seconds):

- Specify which adjacent spot they want to move their token
- Spin the A-Z spinner if the spot has no letter
- Spin the Category spinner
- Provide a correct answer that matches the category and letter.

Providing Your Answer

To move a token, the player must provide a correct answer that corresponds to the category and letter. All players must agree on the answer.

For example, if you spin “H” and 17 (using Capital City), the correct answer is Halifax.

Validation

Players may use the Canada Facts Cheat Sheet or Canada 150 Parent and Teachers Guide to validate an answer.

Ending the Game

In order to move their token onto the final maple leaf destination, the player must answer a random topic. Spin both spinners and answer with a word or phrase that matches both the category and letter in order to win the game.

Additional Rules

- 30-second rule: each player has 30 seconds to make a move
- A token cannot move onto an occupied space
- Avoid generic answers as they are non-specific. For example, objects that can be found anywhere in Canada, like road, egg, tree, book, are not valid answers.
- The same answer cannot be used more than once per game.

Canada Facts Sheet

A “cheat sheet” of random Canadian A-Z facts in all game categories can be printed at www.connection.cards/cccheat.php. Each time you go to the site, or refresh the browser, a completely random set of new facts is generated. Each player can print a different set of facts from well over 10,000 facts about Canada.

Parent and Teachers Guide

You can also use the guide for the Canada 150 Connections game. It is available at www.connection.cards/canada150.

Categories

The game comes with two category overlays for different age levels.

ADVANCED GAME CATEGORIES

<p>1: Something Yellow; Entertainer; Author.</p> <p>2: On the Map; Language; In Newfoundland.</p> <p>3: Something Black; Rock or Mineral; On P.E.I.</p> <p>4: Bird; Song Title; Fruit; City or Town.</p> <p>5: In the Maritimes; Plant; On the Prairies.</p> <p>6: Reptile; In Nova Scotia; Province.</p> <p>7: Mammal; In my Home Town; In the North.</p> <p>8: National Park; In Quebec; Governmental.</p> <p>9: Occupation; River; Natural Resource.</p> <p>10: Team Name; Book Title; Canadian Brand.</p>	<p>11: In the Forest; Lake or Bay; Battle.</p> <p>12: Musician; In New Brunswick; Movie Title.</p> <p>13: Holiday; Something Red; Comedian; Food.</p> <p>14: Fish; In the N.W.T.; Band; Famous Canadian.</p> <p>15: National Employer; On the Farm; Symbol.</p> <p>16: Heritage; In a Tree; In British Columbia.</p> <p>17: Capital City; Military; In the Mountains.</p> <p>18: Landmark; Island; Invention or Inventor.</p> <p>19: Something Green; University; Underground.</p> <p>20: Artist; Event; In the Yukon; Athlete.</p>	<p>21: Scientist; Geological; In Alberta.</p> <p>22: Show Your Pride (for); Something Blue.</p> <p>23: Medical; Aquatic; Show your Respect (for).</p> <p>24: In Ottawa; Prime Minister; In Manitoba.</p> <p>25: In My Classroom; In Ontario; On the Water.</p> <p>26: Sport; First Nation; Charity or Non-Profit.</p> <p>27: Indigenous; Weather; TV Show; Place.</p> <p>28: Flower; Dangerous; In my Community.</p> <p>29: Animal Habitat; Ocean; In Saskatchewan.</p> <p>30: Renewable Resource; Money; In the West.</p>
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JUNIOR GAME CATEGORIES

<p>1: On the Map.</p> <p>2: Language.</p> <p>3: Animal</p> <p>4: City or Town.</p> <p>5: Plant.</p> <p>6: Famous Canadian.</p> <p>7: Sport.</p> <p>8: Province.</p> <p>9: Occupation.</p> <p>10: Team Name.</p>	<p>11: In the Forest.</p> <p>12: In my Home Town.</p> <p>13: Food.</p> <p>14: In the Maritimes.</p> <p>15: On the Farm.</p> <p>16: Money.</p> <p>17: Capital City.</p> <p>18: Landmark.</p> <p>19: Natural Resource.</p> <p>20: Symbol.</p>	<p>21: In the Government.</p> <p>22: Show Your Pride (for).</p> <p>23: Show your Respect (for).</p> <p>24: Prime Minister.</p> <p>25: In My Classroom.</p> <p>26: Invention or Inventor.</p> <p>27: Indigenous.</p> <p>28: In my Community.</p> <p>29: Landmark.</p> <p>30: Body of Water (Ocean, Lake, Bay, River)</p>
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Let us know if you get to use different categories.



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